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Issue #92 - Jan. 2002

- Liberty BASIC News
- Liberty BASIC 3.0 Progress
- Simple Encryption Demo 1
- Simple Encryption Demo 2

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Issue #93 - Feb. 2002

- A new direction for the newsletter.

- Contest Update
- Introducing Liberty BASIC 3!
- Updating the Open Source Editor
- Tip Corner... COLORDIALOG
- Callbacks Explained
- Drag 'n' Drop API Functions
- Drag 'n' Drop in LB3 by Mitchell Kotler
- Spotlight - the Gnu/Liberty BASIC Compiler System by Anthony Liguori
- LB2BCX

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Issue #94 - Mar. 2002

- Contest Reminder
- Using Color Statements to Color Controls
- Updating the Open Source Editor - Colored Textboxes
- Tip Corner - INPUTTOS
- Spotlight - Development4Life.net
- Why Development4Life? by John Magne Spilling
- Writing to the console from Liberty BASIC
 - sample program by Brent Thorn
 - API documentation from MS
- Volunteer to Publish the LB Newsletter!

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Issue #95 - Apr. 2002

- SearchTreeForFile - API File Search

- Tipcorner - Filedialogs
- The FILES statement
- The FILES statement in action - program file dialog
- Updating the Open Source Editor for WinXP
- Spotlight on John Fisher
- Using Winsock, code example by Brent Thorn
- Winsock API Reference, from Microsoft

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Issue #96 - May. 2002

- Data Validation and Error Trapping (debugging code BEFORE you run it!)
- Tipcorner - Binary File Access
- Updating the Open Source Editor (changing the runtime icon)
- Spotlight on Polar Coordinates tutorial by Tom Nally
 - Polar1.bas by Nally
 - Atari2.bas by Nally
- Polar coordinate demo by Guy Canida

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Issue #97 - Jun. 2002

- Tipcorner: Dumping a file directly into a texteditor
- Spotlight: Three items that caught my fancy recently...
- Serial Communication with LB - by Dean Jolly
- Review: David Drake reviews Image321.DLL
- Noteworthy: Translating Documentation
- Advanced: Implementing an editor with Scintilla.dll

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- Spotlight - Remembering Logo
- Turtle graphics tutorial
- Scripting language tutorial
- Changing window icons at runtime
- A real spinner control for Liberty BASIC

- Tip Corner - Select Case
- Hocus Focus, by Brad Moore
- Illuminated Radiobuttons by Mike Bradbury

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Issue #99 - Aug. 2002

- Tipcorner: Window Placement Techniques
- Spotlight: Listview Report by Brent Thorn
- Enhancing Liberty Basic [Array Handling]
- The Road to Release
- Demo:
 - Formatted ListBox

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- Use of Color in Graphics
- Bitmap Graphics Tutorial
- Bitmap Color Formats
- Tipcorner:
 - Getting the dimensions of a bitmap
 - SCAN vs WAIT
- Text Input Boxes - Text and Background Colour by Ray Fisher
- An Easy Calendar Control
- Shareware Marketing - by Eldron Gill
- Demos:
 - Date/Time Picker by Brent Thorn

- Text Line-Wrap by Bill Jennings
- Combining Commands by David Connor

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- Tipcorner: Paths and File Names
- Spotlight: Observed online - news and info
- Resources for the beginner - by Brad Moore
- Graphics Drawing Rules - by Alyce Watson
- The beginner's guide to API and DLL calls - by Brad Moore
- Drawing IN MEMORY - by Alyce Watson
- Demo:
 - Radiobuttons via API - by Mike Bradbury
 - NumbWord - by Rob Durk
 - Working with Comboboxes - by Brad Moore

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- Liberty BASIC News
- Safe Registry and Ini File Alternative
- Tipcorner - Deleting and Renaming Disk Files
- Segments and Flushing - a Graphics Tutorial
- Flat Toolbar with Tooltips for the Open Source Editor
- Translating 32-bit Visual BASIC API Calls
- Event-Driven Programming Concepts - Part 1 by Brad Moore
- Spotlight on the Community!
 - ODBC in Liberty BASIC by Dennis McKinney
 - Hex Viewer by Walt Grams
 - Listing Files Recursively by Mark Parkinson
 - Registering Hot Keys by Ken Lewis
 - Preventing more than 1 instance of your program by Ken Lewis
 - Multi-Coloured Text Input Boxes using a DLL by Raymond Fisher
 - Images on Buttons and Statictext by Mike Bradbury
- Two Demos by David Conner
 - Custom Color Previewer
 - Cascading Popup Menu

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- Blast From the Past - Two Years Ago in LBNews
- Effective GUI Design - by David Drake
- Alternative to Graphics Printing - by Alyce Watson
- Liberty Basic Simple Help - by Tom Nally
- Announcement: New LB Programming Contest - by Brad Moore
- Debugging by Simulating Breakpoints - by Kevin (maitrikaruna@yahoo.com)
- Multi-Coloured Text Input Boxes using a DLL (Revisited) - by Ray Fisher

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