

[Newsletter Archives](#)

Table of Contents

[Issue # 104 - Jan. 2003](#)

[Issue # 105 - Feb. 2003](#)

[Issue # 106 - Mar. 2003](#)

[Issue # 107 - Apr. 2003](#)

[Issue # 108 - May. 2003](#)

[Issue # 109 - Jun. 2003](#)

[Issue # 110 - Jul. 2003](#)

[Issue # 111 - Aug. 2003](#)

[Issue # 112 - Sep. 2003](#)

[Issue # 113 - Oct. 2003](#)

[Issue # 114 - Nov. 2003](#)

[Issue # 115 - Dec. 2003](#)

Issue # 104 - Jan. 2003

- Tipcorner: Maintaining checkbox states
- Recently Observed: Tidbits gathered from the online community
- News from Online: Liberty Basic 4 - Update from Carl
- News Flash: New Alternate Forum Now Available
- Resources Online: Using the Tsunami Database, by Colin McMurchie
- Extracting Icons And Saving Them As Bitmaps by Alyce Watson
- Beginning Study Kit for Applying Symbolic Logic by Bob Kenyon (AKA "lodgpole")
- Simple Math For Moving Objects, by Tom Nally
- Event Driven Programming - Part 2, by Brad Moore
- The Beginners Series - Part 1, by Brad Moore
- Demos:
 - Wizard Framework, by Brad Moore

- Gordon Sweet presents Links to LB Sites
- QuadClicks, by Bill Jennings
- Contests:
 - Update on 10th Anniversary Contest

[nl104.zip](#)

- [Details](#)
- [Download](#)
- 419 KB

Issue # 105 - Feb. 2003

- Drawn Objects - A Beginning Graphics Tutorial
- Documenting Your Code the Easy Way!
- Tipcorner - Maximizing the Usefulness of the Liberty BASIC Helpfile
- Bmpbutton Manipulations
- Roll Your Own Prompt by Brad Moore
- An Alternative Way to Hide and Show Controls, by Mike Bradbury
- Tips by Dennis McKinney
 - Minimize CPU Usage
 - API Color Dialog
- Demos by Bill Jennings
 - Virtual Tabs
 - Hot Keys and Mouse Clicks
- A User's Review of TheWrap by David Drake
- Using BASIC for Numerical Integration by Tom Nally
- LibSQL v1.4 - SQLite Database for LB by Richard Peeters
- Help! (... is on the way!) by Jerry Muelver

[nl105.zip](#)

- [Details](#)
- [Download](#)
- 277 KB

Issue # 106 - Mar. 2003

- Blast from the past -- Three years ago in the Liberty Basic Newsletter
- MDI in LB -- by David Conner
- Open Source Editor 32-06 featuring "include" -- by Alyce Watson
- Review of Alyce Watson's Liberty Basic Workshop! -- by David Drake
- Fast Data Entry -- Demo by Bill Jennings
- Using the SQLite Database Manager in LB -- by Colin McMurchie
- Using the Tsunami Database Manager in LB -- by Colin McMurchie
- Beginning Programming - Part II -- by Brad Moore
- What I Did With the !Locate Command On My Summer Vacation -- by Tom Nally

[nl106.zip](#)

- [Details](#)
- [Download](#)
- 987 KB

Issue # 107 - Apr. 2003

- Tip Cornner: Easy Email
- Alyce's Favorite LB Websites
- Haiku For Programmers
- Haiku Generator by John Fisher
- Demo:
 - API Based File Operations by Dennis McKinney
- Operating System Selection by Jason Herbert
- Binary Coding by Jim Brossman
- Beginning Programming Part 3 by Brad Moore
- DatePup32 DLL - A Date Utility by Brad Moore

[nl107.zip](#)

- [Details](#)
- [Download](#)
- 111 KB

Table of Contents

[Issue # 104 - Jan. 2003](#)

[Issue # 105 - Feb. 2003](#)

[Issue # 106 - Mar. 2003](#)

[Issue # 107 - Apr. 2003](#)

[Issue # 108 - May. 2003](#)

[Issue # 109 - Jun. 2003](#)

[Issue # 110 - Jul. 2003](#)

[Issue # 111 - Aug. 2003](#)

[Issue # 112 - Sep. 2003](#)

[Issue # 113 - Oct. 2003](#)

[Issue # 114 - Nov. 2003](#)

[Issue # 115 - Dec. 2003](#)

Issue # 108 - May. 2003

- CollSim Collision Simulator - by Tom Nally
- Foon's Tips - by Foon, aka Larry Crimmins
 - Structured Programming
 - Communicating with the Printer
- Encryption Demo and DLL - by David Drake
- Liberty BASIC 4 Lesson Browser
- CookieUtility DLL - by Brad Moore
- LB NoteBoard - by Brad Moore
- Tipcorner - LB Clipboard Commands
- Clipboard API Demos - by Dennis McKinney and Alyce Watson
- Creating Compiled HTML Help - by Alyce Watson
- Tabstrip and Container Controls - by Alyce Watson
 - Tabstrip Demo
- Scrolling Controls - by Alyce Watson
- Why use API's? - by Alyce Watson
- Sprite in a Box - by Alyce Watson

[nl108.zip](#)

- [Details](#)
- [Download](#)
- 622 KB

Issue # 109 - Jun. 2003

- Blast from the past - Looking Back Three Years: NL74 and NL75
- Beginning Game Programming - by Richard Ryles
- Differential Equations - by Ingemar Bjerle
- Browsing and Exploring a Folder - By Alyce Watson
- Flash-O-Rama! - by Tom Nally
- Beginning Programming Part IV - by Brad Moore
- Four Methods for Drawing Arcs - compiled by Tom Nally

[nl109.zip](#)

- [Details](#)
- [Download](#)
- 1 MB

Issue # 110 - Jul. 2003

- API Corner: Password Textbox - By Alyce Watson
- Tip Corner: Character Replacement
- LB Isam Library - By Richard Peeters
 - LB Isam, page 2
 - LB Isam, page 3
- Beginning Games Programming 2 - By Richard Ryles
- Rubber Band Objects - by Tom Nally
- WMLiberty Primer - from the Forum by Brent Thorne
- LB Browser - By Doyle Whisenant
- Beginning Programming - Part 5 - By Brad Moore
 - Section 2 - Creating the Starmap
 - Section 3 - Developing the Game
 - Section 4 - The Program Begins
 - Section 5 - The Challenge
 - Appendix A
 - Glossary
- INPUTTO Demo - By Brad Moore
- Chase Button - LB Fun by David Drake

- Questionnaire Wizard - A demo by Brad Moore
- MIDI Output: Some thoughts - by Midi_boink
- MIDI-Tunes - Some fun MIDI music by John Richardson
- Play MIDI DLL - A DLL for playing MIDI files by Brad Moore
- Directory Search Function - By Brad Moore

[nl110.zip](#)

- [Details](#)
- [Download](#)
- 1 MB

Table of Contents

[Issue # 104 - Jan. 2003](#)

[Issue # 105 - Feb. 2003](#)

[Issue # 106 - Mar. 2003](#)

[Issue # 107 - Apr. 2003](#)

[Issue # 108 - May. 2003](#)

[Issue # 109 - Jun. 2003](#)

[Issue # 110 - Jul. 2003](#)

[Issue # 111 - Aug. 2003](#)

[Issue # 112 - Sep. 2003](#)

[Issue # 113 - Oct. 2003](#)

[Issue # 114 - Nov. 2003](#)

[Issue # 115 - Dec. 2003](#)

Issue # 111 - Aug. 2003

- Beginning Game Programming, Session 3 - by Richard Ryles
- Pseudo Menubars on a Window - by Alyce Watson
- Binary Numbers - by Norman
- Designing Games Humans Can Play - by Tom McIntire, aka WhizCat
- API Corner - Modifying Liberty BASIC Controls
- Using the JPEG.DLL - by Alyce Watson
- Graphics Text Tutorial - by Alyce Watson
- Tip Corner - The Trapclose Command
- Installers for Liberty BASIC - User Reviews
- Demo Programs from the Community

[nl111.zip](#)

- [Details](#)
- [Download](#)
- 416 KB

Issue # 112 - Sep. 2003

- Using WINMM.DLL - by Gordon Sweet
- Liberty BASIC Default Variables - By John Richardson
- Updating in LB - By John Richardson
- Internet Corner - Downloading a File to Disk - By Alyce Watson
- API Corner - Easy Font Manipulations - By Alyce Watson
- Multiple Windows and Displays - by Gordon Sweet
- Mapping Real World Coordinates to Screen Coordinates - by Tom Nally
- Linear and Non-Linear Equation Systems - by Ingemar Bjerle
- About Ingemar Bjerle - A "first person" account

[nl112.zip](#)

- [Details](#)
- [Download](#)
- 270 KB

Issue # 113 - Oct. 2003

- Tip Corner

- Plot 3d ~ by Tom Nally
- Memory Mapped File ~ by Dennis McKinney
- Random File Selector ~ by Gordon Sweet
- Special Offer ~ from a sponsor
- Notes for Beginners ~ by Gordon Sweet
- No SoundBlaster Board Sounds ~ by Gordon Sweet
- Printout of Installed Fonts ~ by Gordon Sweet
- Essential Libby ~ by John Davidson
- API Drive Info ~ by Brad Moore
- Begginer Series - Part 6 ~ by Brad Moore
 - Introduction
 - File I/O
 - Adding Levels
 - Windows
 - Graphics
 - Appendix A
 - Appendix B
 - Glossary

[nl113.zip](#)

- [Details](#)
- [Download](#)
- 476 KB

Table of Contents

[Issue # 104 - Jan. 2003](#)

[Issue # 105 - Feb. 2003](#)

[Issue # 106 - Mar. 2003](#)

[Issue # 107 - Apr. 2003](#)

[Issue # 108 - May. 2003](#)

[Issue # 109 - Jun. 2003](#)

[Issue # 110 - Jul. 2003](#)

[Issue # 111 - Aug. 2003](#)

[Issue # 112 - Sep. 2003](#)

[Issue # 113 - Oct. 2003](#)

[Issue # 114 - Nov. 2003](#)

[Issue # 115 - Dec. 2003](#)

Issue # 114 - Nov. 2003

- View 3D - Moving Camera in 3D Wireframe Drawing by Tom Nally
- Math for LB - by Bill Jennings
- Using the Modem - by George Johnson
- Function Fundamentals - by Alyce Watson
- Subroutines and Gosubs - by Alyce Watson
- LB Hall of Fame!
- API Corner - Numbers-Only Textbox
- Tip Corner - Using the RUN Command
- Demos:
 - Clipart Viewer - by Gordon Sweet
 - User Design Graphics - by Gordon Sweet
 - Sort by Surnames - by Gordon Sweet
 - Many Textboxes - by Bill Jennings

[nl114.zip](#)

- [Details](#)
- [Download](#)
- 266 KB

Issue # 115 - Dec. 2003

- TCP/IP Tutorial - By Alex Davies
- Rich Text Format Help - by Jim Brossman
- Creating Graphics for Games - By Gordon Rahman
- Automatic Menu - By Gordon Sweet
- Humble CAD Viewer - By Tom Nally
- Demo:
 - Aligning Numbers - By Bill Jennings
- A Few Thoughts On Cross-Platform Help - By Tom Nally

[nl115.zip](#)

- [Details](#)
- [Download](#)
- 495 KB

[Newsletter Archives](#)