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### Issue #116 Jan. 2004

- Tips For the Hobbyist Programmer - by Tom Nally
- Measuring an Angle - Teaching Geometry with Liberty BASIC - by Janet Terra
- Filling Listboxes Using Maphandle - by Ken Lewis
- About GUIs - by Alyce Watson
- Converting Old Programs - by Gordon Sweet
- API Corner - Installing Fonts - by Alyce Watson
- Tip Corner - Enable/Disable, Show/Hide - by Alyce Watson
- Demos:
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  - Run a File Using Parameters - by Gordon Sweet

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## Issue #117 Feb. 2004

- Tip Corner: Using Functions - LB Native and Bill Jennings custom version
- Game Programming Tutorial, Session 4 - by Richard Ryles
- Emulating Round Buttons (Advanced) - by Ken Lewis, Sr. and Alyce Watson
- Rotating Objects in 2D-Space - by Tom Nally
- LB Workshop: Book Marks, a Review - by Eldron Gill
- Slide Puzzle - by Janet Terra
- Demos:
  - Using a Speech Synthesizer DLL - by Gordon Sweet
  - Email and Website Addresses - by Gordon Sweet
- Beginners Programming Series, Installment 7 - by Brad Moore
  - Part 1 -Windows, Dice and a Little Math Too...
  - Part 2 - Command Buttons and Events
  - Part 3 - Roll Those Bones
  - Appendix and Glossary

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- Two Puzzles for Novices - By Janet Terra
- Multiple Slider Controls - By Mike Bradbury
- Symmetrical Paint - By Tom Nally
- Programming With Style - By Jim Brossman
- Progress Simulator - By Gordon Rahman
- CD Menus - By Gordon Sweet
- Media File Search - By Gordon Sweet

- Why Liberty BASIC? - By Gordon Sweet

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## Issue #119 Apr. 2004

- API Translator - by Colin McMurchie
- Window Help - by Jim Brossman
- Real Time Communication Under Windows - by Peter Hawken
- Slider Control - by Brad Moore
- Desktop Shortcuts - by Gordon Rahman
- Quick Visual Designer - a New GUI Designer for LB
- A Dozen Rules for Writing Code - by Alyce Watson
- Tip Corner - Reading DATA into Arrays - by Alyce Watson
- API Corner - Easy Polygon - by Alyce Watson
- Triangle Drawing Demo using Polygon Code
- Sprite Byte: User-Controlled Sprite - by Alyce Watson
- Demos:
  - Shell to DOS - by Gordon Sweet
  - Morse Code Tutor - by Gordon Sweet
  - Batch File to Ping a Website - by Scott Bannon
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- Sprite Byte: Scrolling Background - by Alyce Watson
- Blood Pressure Simulator II - by Janet Terra
- Exploring Cellular Automata with Liberty BASIC - by Tom Nally
- Developing a Poker Game - by Gordon Rahman
- Desktop Shortcuts II - by Gordon Rahman
- Beginning Programming - Part 8 - by Brad Moore
  - Part 1 Windows, Graphicboxes, Drawing
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- Changing the Cursor - Two Examples - By Gordon Sweet
- Converting QBASIC to Liberty BASIC - By Gordon Sweet
- Demo: Updated LB Contact Manager - By Ken Lewis Sr.
- LameCard! A Card-like Programming Technology for Liberty BASIC - By Tomas Nally

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- Just for fun: Waka Waka Bang Splat
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- Working with Menus: Checkmarks - by Brad Moore
- Dissolve: An Annotated Demo - by Brad Moore
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- Jim Brossman's Snip Manager Reviewed
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## Issue #124 Sep. 2004

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- Sprite ByteTM: Shooting Multiple Missiles - By Alyce Watson
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- Adding an Icon to the Taskbar Notification Area - By Ken Lewis Sr.
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- Rendering Solid Objects - The Four Technical Challenges - By Tom Nally

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- Sprite Byte: Collision Detection - by Alyce Watson
- Simple Math for Projectile Motion - by Tom Nally
- Sub Handlers - by Mike Bradbury
- Comal DLL Agent Lesson - by Janet Terra
- LB Server: CGI with LB - by Colin McMurchie
- Setting-up a LB Web Presence - by Brad Moore
- Review: Alyce's Restaurant - by Ken Lewis Sr.



- An Interview with Carl Gundel - LB News Staff
- Demos
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## Issue #127 Dec. 2004

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- Manipulating Multiple Listbox Arrays - By Ken Lewis Sr.
- Video Capture in Liberty BASIC - By Callum Lowcay
- Tip Corner: Images on Statictext - By Alyce Watson
- Bulk File Renamer - By Gordon Sweet
- Creating Dynamic Web Pages - A Better Approach - By Colin McMurchie
- Demo: Animated Titles - By Janet Terra
- Liberty BASIC Financial Functions - By Tom Nally

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